FROM THE MILL

These 3D printed bug clips act as low-pressure clamps for delicate projects in the MILL



UPCOMING WORKSHOPS

10/04: Intro to Excel Part 2

10/11: Glass Etching

10/18: Adobe Photoshop Basics

10/24: Adobe Spark Video Basics

10/25: Zines

Interested in leading a workshop?

Contact Courtney Pace at

cpace@uidaho.edu

STARTING STRONG

The fall semester has breathed new life into the MILL! Multiple projects have already made their way through the MILL, including an incredibly detailed 3D printed human skull, Pokemon-themed chess pieces, game figurines and more! See page 2 for pictures of recent projects.

As new and veteran patrons alike pour through the library doors, the constant hum of activity is a great reminder of our goal here at the MILL: make, innovate, and learn. We are constantly adding new activities and

technology to our space. The MILL now has a 3D pen for designing and mending projects, and two new Ozobots have found a home here as well. To keep up with our ever-developing makerspace, follow @uidahomill on Facebook and Instagram, and visit often!

WORKSHOPS

A new semester means another series of workshops! Workshops are a great way to learn or develop a skill; from glass etching to robotics, the MILL offers a wide variety of support.

To take a look at the MILL's expanding workshop schedule, visit https://www.lib.uidaho.edu/services/workshops/



3D printed skull, see page 2 for underside

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FROM THE MILL

AUGUST/SEPTEMBER PROJECTS



3D printed skull, underside view



This 3D printed maze was designed by a student to determine if slime mold will actively seek out nutrients



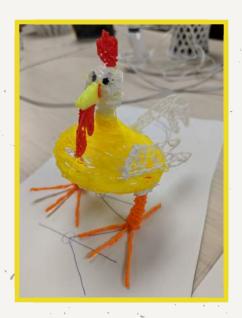
Screen printed T-shirt



3D printed pineapple



Vinyl sticker created by the Silhouette Cameo



Rooster constructed via 3D print pen





