



Outline

- Poster Guide
- Poster Basics
- Dos & Don'ts
- Tips & Tricks in PowerPoint
- Virtual Presentations
- Accessibility



Abstract:

The Anderson Academic Commons at the University of Denver is finding that soon certain sections of its collection will outgrow their current allocated of shelf space. This study is an analysis of the number of older, unused books in these sections to determine if it is a better to move these materials to an offsite facility or to shift the collection to make more space in these sections.



Anderson Academic Commons Collection Weeding Assessment

Perri Moreno

ntroduction:

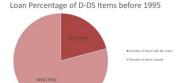
Currently the Anderson Academic Commons is suffering from a lack of available shelf space in specific sections of the Main Stacks: Library of Congress Classification sections D-DS, H, and PQ-PS. Books that are currently in the New Books Stacks need to be moved down to the Main Stacks to make space for more newly purchased materials. Due to the current lack of available shelf space and the soon to be added materials, the shelves in these specific sections of the Main Stacks will reach maximum capacity. There are currently two solutions that are currently being

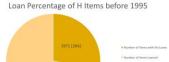
The first option is to shift the collection so that the materials in sections of concern will be spread over a greater space. This option will take inventory of the collection. The other option is to move materials in these sections of the Main Stacks that are not being utilized to the Hampden Center, the University of Denver's library offsite storage facility.

The purpose of this study is to identify number of library materials in Library of Congress call number sections D-DS, H, and PQ-PS that are not being checked out in order make an argument to move a portion of the materials in these sections to the Hampden Center.

Results:

Congress Call Number studied have at least 20% of their materials published before 1995 that have never been checked out (D-DS= 21%, H= 28%, PQ-PS= 22%). checked out four times or fewer showing low monograph collections. Of those materials that have never been checked-out, most of the items are









Circulation Count for D-DS Materials before 1995



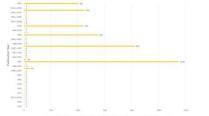
Methods:

The data for the circulation statistics was pulled from the integrated library system Alma. Data that was retrieved through this process included the title of the material, its unique barcode, location, call number, publication date, and its usage statistics. The use statistics are broken down between number of in-house uses and non in-house uses. Circulation statistics were pulled for materials that have been published before 1995 that are located in the Main Stacks and located in Library of Congress call number classifications of D-DS, H, and PQ-PS. This data was then used to identify the material that has been circulated and the number of uncirculating materials by publication year.

Number of Items in D-DS with No Loans



Number of Items in H with No Loans



Number of Items in PQ-PS with No Loans



Conclusion:

In order to create the necessary space, each of the sections needs to be reduced by 1-5% of their total number of materials. If Anderson Academic Commons was to remove the uncirculating materials from each of the sections, it would create the needed space within the Main Stacks for the books that are currently in the New Book Stacks. If the option of moving the materials to the Hampden Center is selected over the option of shifting the collections, the likely processes is to start by moving the oldest uncirculating materials to the Hampden Center and then working through the nearer materials until the necessary space is created. If not enough space is created after moving all of the uncirculating materials, the next step would be removing the materials that have only rarely been checked-out.

Building a Board Games Collection: Plan, Purchase, Play

By Kevin Dobbins, James MacNaughton, Jessica Martinez, Perri Moreno, Courtney Pace, & Marco Seiferle-Valencia



Background

The Board Games Task Force was organized in September 2018 to explore the idea of developing a board game collection for the U of I Library. The idea originated from a presentation at an Orbis-Cascade Alliance conference. Board games are among the many nontraditional items now circulated by contemporary libraries.

Examples of other academic libraries lending games include:

- Oregon State University
- Lewis Clark College (Portland)
- The College of Idaho

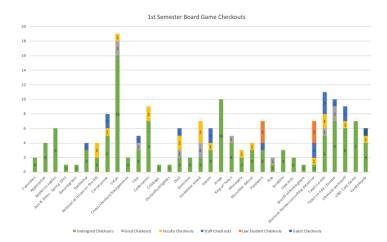
There are many reasons for an academic library to lend board games. These include community building, enhancing critical thinking, recruitment and retention of students, and mental health support through stress relief and friendship. Moreover, board games can be a gateway to library use for students, teaching them about reserves, using the catalog, acquainting them with library spaces, and breaching barriers of communication with librarians and staff. The games can also be used to support related workshop and events at the library.

Getting Started

Our first step in this project was to perform an environmental scan to see if anyone else on campus was lending board games. After we concluded this service was not offered elsewhere, we conducted a survey (see right) at Vandal Overnight Games to ascertain whether students would check games out if they were available, and to ask which games they would like us to buy.

Workflow





Student Collaboration

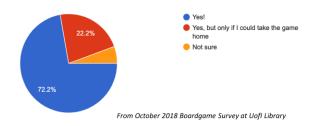
For this collection we partnered with the Associated Students of the University of Idaho. They provided \$200 dollars for our initial games purchase.

Reflection and Next Steps

- The Board Games are some of our top circulating items. People have been very respectful of the games and the only damage we have seen is regular wear and tear.
- We have ordered more games and will continue to assess the use and impact of the collection.

If tabletop games were available at the library, would you check them out?

18 responses









GAMES



levels, & how to videos at
libguides.uidaho.edu/Games

Resources & Links



https://is.gd/BoardGameResources



Poster Basics

- Set up
 - Orientation
 - Size
- Layout
 - What to include
 - Laying it out
- Font Sizes
 - Title: 72-120 pt
 - Section Headers: 36-72 pt
 - Body text: 24-48 pt



Dos & Don'ts

- Make it appealing to the eye
- Emphasize
- Lists
- Images



PowerPoint Tips & Tricks

- Design Tab
- Smart Art
- Charts & Graphs
- Aligning Objects



Virtual Presentations

- Different formats
- Best practices



Accessibility

- Accessibility Investigate
- Alternative Text
- Colorblindness
 - Coblis Color Blindness Simulator
- Fonts
- Closed Captioning



Previous Graduate Student Essentials

Research Refresher

Microsoft Word

Scholarly Presence

Citation Management with Zotero

Microsoft Excel

Data Management

Poster Creation

Recordings available at

www.lib.uidaho.edu/services/workshops/resources.html